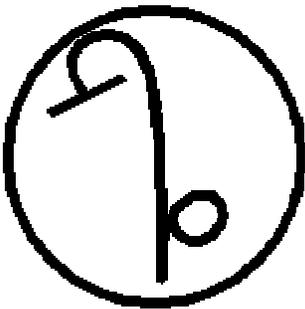


# The Necronomicon

*The First Name is MARDUK*

The Lord of Lords, master of Magicians. His Name should not be called except when no other will do, and it is the most terrible responsibility to do so. The Word of His Calling is DUGGA. This is his Seal:



*The Second Name is MARUKKA*

Knows all things since the beginning of the World. Knows all secrets, be they human or divine, and is very difficult to summon. The Priest should not summon him unless he is clean of heart and spirit, for this Spirit shall know his innermost thoughts. This is his Seal:



*The Third Name is MARUTUKKU*

Master of the Arts of Protection, chained the Mad God at the Battle. Sealed the Ancient Ones in their Caves, behind the Gates. Possesses the ARRA star. This is his Seal:



*The Fourth Name is BARASHAKUSHU*

Worker of Miracles. The kindest of the Fifty, and the most beneficent. The Word used at his Calling is BAALDURU. This is his Seal:



*The Fifth Name is LUGGALDIMMERANKIA*

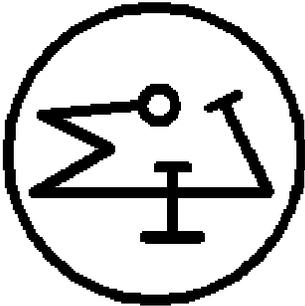
Put order into CHAOS. Made the Waters aright. Commander of Legions of Wind Demons who fought the Ancient TIAMAT alongside MARDUK KURIOS. The Word used at his Calling is BANUTUKKU. This is his Seal:



*The Sixth Name is NARILUGGALDIMMERANKIA*

The Watcher of the IGIGI and the ANNUNAKI, Sub-Commander of the Wind Demons. He will put to flight any maskim who haunt thee, and is the foe of the rabisu. None may pass into the World Above or the World Below without his knowledge. His Word is

BANRABISHU. His Seal is thus:



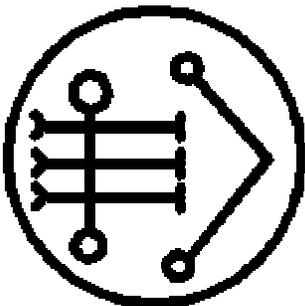
*The Seventh Name is ASARULUDU*

Wielder of the Flaming Sword, oversees the Race of Watchers at the bidding of the Elder Gods. He ensures the most perfect safety, especially in dangerous tasks undertaken at the behest of the Astral Gods. His word is BANMASKIM and his Seal is thus:



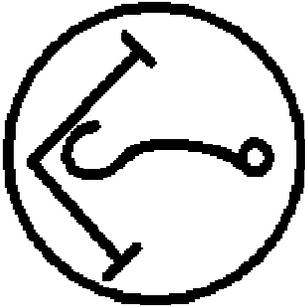
*The Eighth Name is NAMTILLAKU*

A most secret and potent Lord, he hath knowledge to raise the dead and converse with the spirits of the Abyss, unbeknownst to their Queen. No soul passes into Death but that he is aware. His word is BANUTUKUKUTUKKU and his Seal is thus:



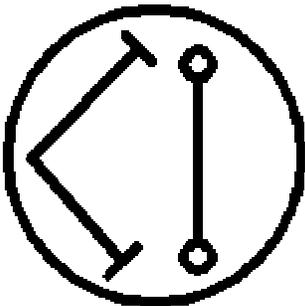
*The Ninth Name is NAMRU*

Dispenses wisdom and knowledge in all things. Giveth excellent counsel and teaches the science of metals. His word is BAKAKALAMU and his Seal:



*The Tenth Name is ASARU*

This Power has knowledge of all plants and trees, and can make marvellous fruits to grow in the desert places, and no land is a waste to him. He is truly the Protector of the Bounty. His Word is BAALPRIKU and his Seal follows:



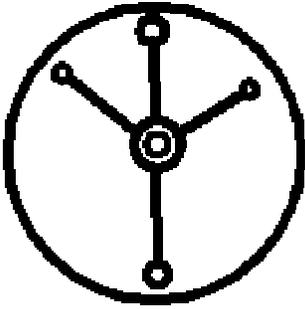
*The Eleventh Name is ASARUALIM*

Possesses secret wisdom, and shines Light in the Darkened areas, forcing what lives there to give good accounting of its existence and its knowledge. Giveth excellent counsel in all things. His word is BARRMARATU and the Seal which thou engrave is thus:



*The Twelfth Name is ASARUALIMMUNNA*

This is the Power that presideth over armour of all kinds and is excellently knowledgeable in military matters, being of the advance army of MARDUK at that Battle. He can provide an army with its entire weaponry in three days. His Word is BANATATU and the Seal is thus:



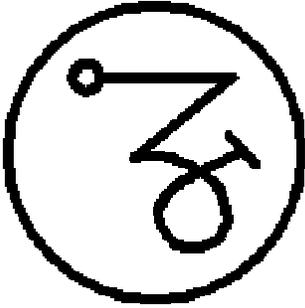
*The Thirteenth Name is TUTU*

Silences the weeping and gives joy to the end and ill at heart. A most beneficent Name, and Protector of the Household, his Word is DIRRIGUGIM and his Seal is this:



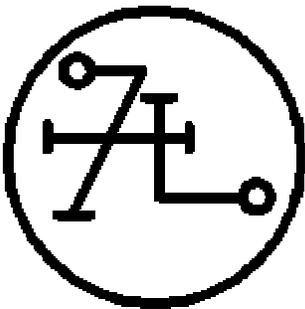
*The Fourteenth Name is ZIUKKINNA*

Giveth excellent knowledge concerning the movements of the stars and the meanings thereof, of which the Chaldaens possessed this same knowledge in abundance. The Word is GIBBILANNU and the Seal is this:



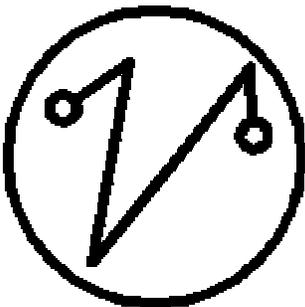
*The Fifteenth Name is ZIKU*

This Power bestoweth Riches of all kinds, and can tell where treasury is hidden. Kowner of the Secrets of the Earth. His Word is GIGGIMAGANPA and his Seal is this:



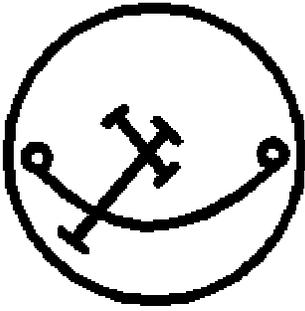
*The Sixteenth Name is AGAKU*

This Power can give life to what is already dead, but for a short time only. He is the Lord of the Amulet and the Talisman. His Word is MASHGARZANNA and his Seal is this:



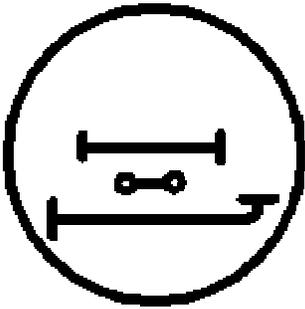
*The Seventeenth Name is TUKU*

Lord of Baneful Magick, Vanquisher of the Ancient Ones by Magick, Giver of the Spell to MARDUK KUROK, a most fierce enemy. His Word is MASHSHAMMASHTI and his Seal follows:



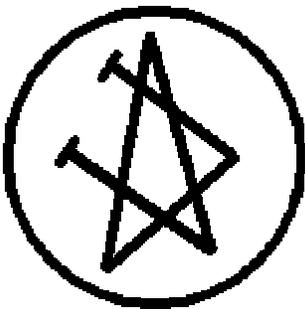
*The Eighteenth Name is SHAZU*

Knows the thoughts of those at a distance, as well as those in the vicinity. Nothing is buried in the ground, or thrown into the water, but this Power is aware. His Word is MASHSHANANNA and his Seal is this:



*The Nineteenth Name is ZISI*

Reconciler of enemies, silencer of arguments, between two people or between two nations, or even, it is said, between two worlds. The scent of Peace is indeed sweet to this Power, whose Word is MASHINNANNA and whose seal is this:



*The Twentieth Name is SUHRIM*

Seeks out the worshippers of the Ancient Ones wherever they may be. The Priest who

sends him on an errand does so at a terrible risk, for SUHRIM kills easily, and without thought. His Word is MASHSHANERGAL and his Seal:



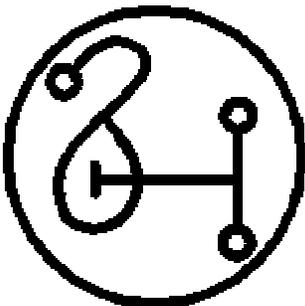
*The Twenty-First Name is SUHGURIM*

As SUHRIM above, the Foe who Cannot be Appeased. Discovers the Priest's Enemies with ease, but must be cautioned not to slay them if the Priest does not desire it. The Word is MASHSHADAR and the Seal:



*The Twenty-Second Name is ZHRIM*

Slew ten thousand of the Hordes in the Battle. A Warrior among Warriors. Can destroy an entire army if the Priest so desires. His Word is MASHSHAGARANNU and his Seal:



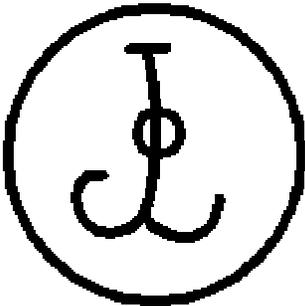
*The Twenty-Third Name is ZAHGURIM*

As ZAHRIM, a most terrible opponent. It is said ZAHGURIM slays slowly, after a most unnatural fashion. I do not know, for I have never summoned this Spirit. It is thy risk. The Word is MASHTISHADDU and the Seal:



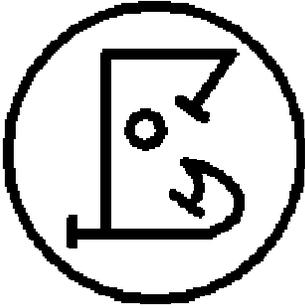
*The Twenty-Fourth Name is ENBILULU*

This Power can seek out water in the midst of a desert or on the tops of mountains. Knows the Secrets of Water, and the running of rivers below the Earth. A most useful Spirit. His Word is MASHSHANEBBU and his Seal thus:



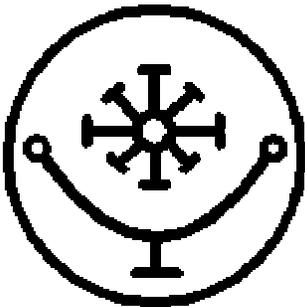
*The Twenty-Fifth Name is EPADUN*

This is the Lord of all Irrigation and can bring Water from a far place to your feet. Possesses a most subtle geometry of the Earth and knowledge of all lands where Water might be found in abundance. His Word is EYUNGINAKANPA and his Seal is this:



*The Twenty-Sixth Name is ENBILULUGUGAL*

The Power that presides over all growth, and all that grows. Gives knowledge of cultivation, and can supply a starving city with food for thirteen moons in one moon. A most noble Power. His Word is AGGHA and his Seal:



*The Twenty-Seventh Name is HEGAL*

As the Power above, a Master of the arts of farming and agriculture. Bestows rich harvests. Possesses the knowledge of the metals of the earth, and of the plough. His Word is BURDISHU and his seal thus:



*The Twenty-Eighth Name is SIRSIR*

The Destroyer of TIAMAT, hated of the Ancient Ones, Master over the Serpent, Foe of KUTULU. A most powerful Lord. His Word is this APIRIKUBABADAZUZUKANPA

and his Seal:



*The Twenty-Ninth Name is MALAH*

Trod the back of the Worm and cut it in twain. Lord of Bravery and Courage, and gives these qualities to the Priest who desires it, or to others the Priest may decide. The Word is BACHACHADUGGA and the Seal:



*The Thirtieth Name is GIL*

The Furnisher of Seed. Beloved of ISHTAR, his Power is mysterious and quite ancient. Makes the barley to grow and the women to give birth. Makes potent the impotent. His Word is AGGABAL and his Seal is thus:



*The Thirty-First Name is GILMA*

Founder of cities, Possessor of the Knowledge of Architecture by which the fabled temples of UR were built; the creator of all that is permanent and never moves. His Word is AKKABAL and his Seal is this:



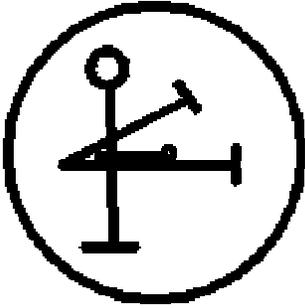
*The Thirty-Second Name is AGILMA*

Bringer of Rain. Maketh the gentle Rains to come, or casueth great Storms and Thunders, the like may destroy armies and cities and crops. His Word is MASHSHAYEGURRA and his Seal is:



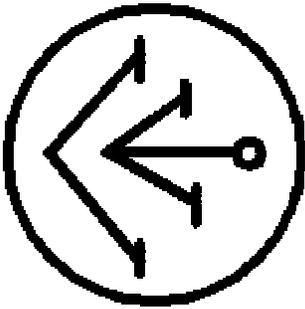
*The Thirty-Third Name is ZULUM*

Knows where to plant and when to plant. Giveth excellent counsel in all manner of business and commerce. Protects a man from evil tradesmen. His Word is ABBABAAL and his Seal is this:



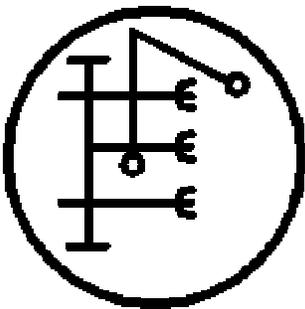
*The Thirty-Fourth Name is MUMMU*

The Power given to MARDUK to fashion the universe from the flesh of TIAMAT. Giveth wisdom concerning the condition of the life before the creation, and the nature of the structures of the Four Pillars whereupon the Heavens rest. His Word is ALALALABAAAL and the Seal is:



*The Thirty-Fifth Name is ZULUMMAR*

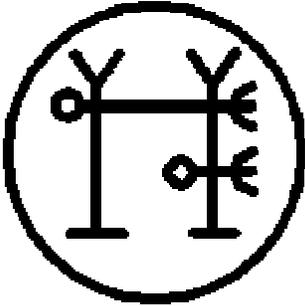
Giveth tremendous strength, as of ten men, to one man. Lifted the part of TIAMAT that was to become the Sky from the part that was to become the Earth. His Word is ANNDARABAAL and his Seal is:



*The Thirty-Sixth Name is LUGALABDUBUR*

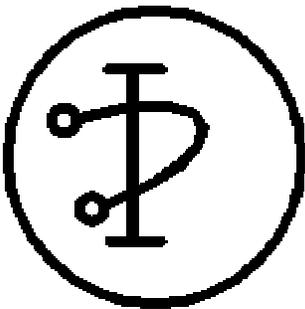
Destroyer of the Gods of TIAMAT. Vanquisher of Her Hordes. Chained KUTULU to the

Abyss. Fought AZAG-THOTH with skill. A great Defender and a great Attacker. His Word is AGNIBAAL and his Seal is this:



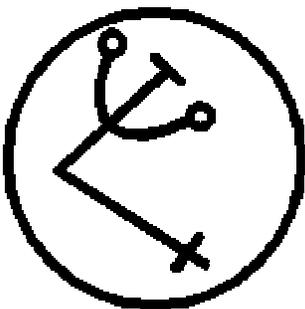
*The Thirty-Seventh Name is PAGALGUENNA*

Possessor of Infinite Intelligence, and determines the nature of things not yet made, and of spirits not yet created, and knows the strength of the Gods. His Word is ARRABABAAL and his Seal is this:



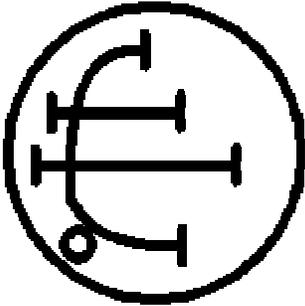
*The Thirty-Eighth Name is LUGALDURMAH*

The Lord of the Lofty Places, Watcher of the Skies and all that travels therein. Naught traverses the starry element, but that this Power is aware. His Word is ARATAAGARBAL and his Seal is this:



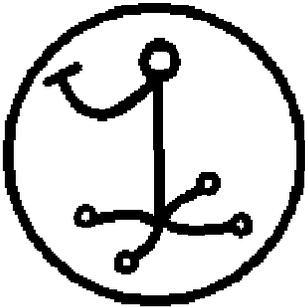
*The Thirty-Ninth Name is ARANUNNA*

Giver of Wisdom, Counsellor to our Father, ENKI, Knower of the Magickal Covenant and of the Laws and of the Nature of the Gates. His Word is ARAMANNGI and his Seal is thusly:



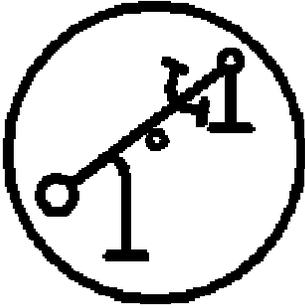
*The Fortieth Name is DUMUDUKU*

Possessor of the Wand of Lapis Lazuli, Knower of the Secret Name and the Secret Number. May not reveal these to thee, but may speak of other things equally marvellous. His Word is ARATAGIGI and his Seal is:



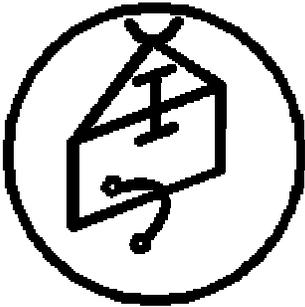
*The Forty-First Name is LUGALANNA*

The Power of the Eldest of the Elder Ones, possesses the secret knowledge of the world when the Ancient Ones and the Elder Ones and where One. Knows the Essence of the Ancient Ones and where it might be found. His Word is BALDIKHU and his Seal is this:



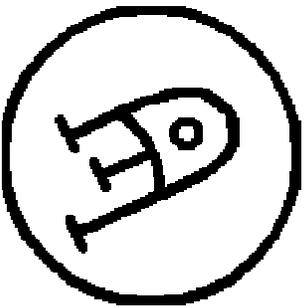
*The Forty-Second Nam is LUGALUGGA*

Knows the Essence of all Spirits, of the Dead and the Unborn, and the Starry and the Earthly, and the Spirits of the Air and the Spirits of the Wind as well. Which things he may tell thee, and thou wilt grow in wisdom. His Word is ZIDUR and his Seal is thus:



*The Forty-Third Name is IRKINGU*

This is the Power that laid capture to the Commander of the forces of the Ancient Ones, KINGU Mighty Demon, that MARDUK might lay hold of him and, with its blood, create the Race of Men and seal the Covenant. His Word is BARERIMU and his Seal is this:



*The Forty-Fourth Name is KINMA*

Judge and Lord of the Gods, at whose name they quake in fear. That the Gods may not err, this Power was given to oversee their activities, should they be lawful and within the nature of the Covenant, for the Gods are forgetful, and very far away. His Word is

ENGAIGAI and his Seal is this:



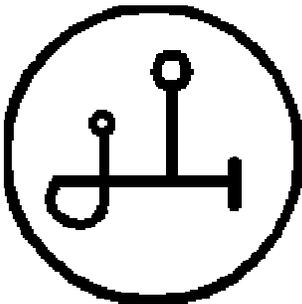
*The Forty-Fifth Name is ESIZKUR*

This Spirit possesses the knowledge of the length of Life of any man, even unto the plants and the demons and the gods. He measureth all things, and knoweth the Space thereof. His Word is NENIGEGAI and his Seal is this:



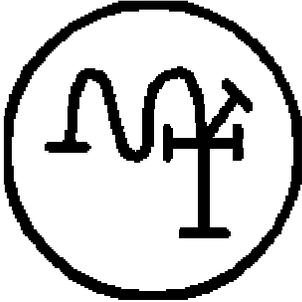
*The Forty-Sixth Name is GIBIL*

This Power has been given the Realm of the Fire and the Forge. He keepeth the sharp point of the Sword and the Lance, and giveth understanding in the working of metals. He also raises the Lightning that comes from the Earth, and maketh Swords to appear in the Sky. His Word is BAALAGNITARRA and his Seal is this:



*The Forty-Seventh Name is ADDU*

Raises storms that fill the entire heavens and causes the Stars to tremble and the very Gates of the IGIGI to shake in their stead. Can fill the skies with his brightness, even in the darkest hour of the night. His Word is KAKODAMMU and his Seal is this:



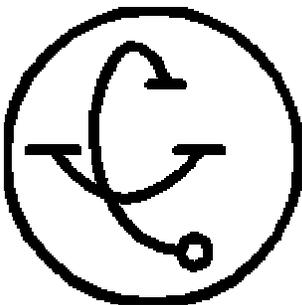
*The Forty-Eighth Name is ASHARRU*

Knower of the Treacherous Ways. Gives intelligence of the Future and also of things Past. Put the Gods in their courses, and determined their cycles. His Word is BAXTANDABAL and this is his Seal:



*The Forty-Ninth Name is NEBIRU*

The Spirit of the Gate of MARDUK, Manages all things in their ways, and moves the crossings of the stars after the fashion known to the Chaldeans. His word is DIRGIRGIRI and his Seal is this:



*The Fiftieth Name is NINNUAM*

This is the Power of MARDUK as Lord of All That Is, Judger of Judgements, Decider of Decisions, He Who Determines the Laws and the Reigns of Kings. He may not be called, save at the destruction of a city or the death of a king. His Word is GASHDIG and his Seal is this:



Here endeth the Book of the Fifty Names, which the Gods have granted me the strength and the time in which to lay it down. This Book is not to be shown to the unclean or the profane or the uninitiated, for to do so is to call the most awful curse of the Book upon thee and upon thy generations.

Spirit of the Book, Remember!